

Future of Computer Technology Summary

This lesson discussed where computer technology is going by addressing the 23 technologies documented in IEEE CS 2002 Report. All of these technologies have a common foundation scenario called *seamless intelligence*.

The driving forces for continued innovation were covered by exploring disruptive innovations from Professor Clayton M. Christensen and the research called *Gartner Hype Cycle*. The latter research provides a view of the technology evolution cycle to help see where there are future industry market opportunities.

The impact of changing technology to computer science students is also understood, as well as where the technology is heading from listening to technology industry leaders, such as Steve Jobs and Bill Gates.